

Student ID: \_\_\_\_\_

Student Name: \_\_\_\_\_

Advisor Name: \_\_\_\_\_

<http://catalog.aacc.edu>

**Catalog:** 2018-2019 CATALOG

**Program Name:** Planner for Explore Visual Arts

# PLANNER FOR EXPLORE VISUAL ARTS

**TOTAL CREDIT HOURS:** 60

**PURPOSE:** The courses on this planner are designed to lead students to a major listed in the chart below. The listed majors may prepare for career entry or for transfer to 4-year colleges. Students who are interested in a 'Career Entry Major' but intend to transfer to a four-year college must consult with Academic Advising and may need to follow a transfer agreement (see Transfer Services.)

**CODE:** AA.TRANSFER.ART

## Career Entry Majors (A.A.S)

- Game Development
- Graphic Design
- Media Production
- Web Design

## Transfer Majors (A.A.)

- Art History and Museum Studies
- Game Art and Design
- Photography
- Studio Arts
- Graphic and Web Design

## TERM 1

COURSE NAME	CREDITS	TERM TAKEN	GRADE
<b>ENGLISH</b> <b>Choose one (1) English course from the following:</b> <ul style="list-style-type: none"><li>• ENG 111 - Composition and Introduction to Literature 1</li><li>• ENG 115 Composition and Introduction to Literature 1 for Non-Native Speakers</li><li>• ENG 121 - Composition and Literature</li></ul>	3 Credit Hours		
<b>MATHEMATICS</b> <b>Choose one (1) Mathematics course from the following:</b> <ul style="list-style-type: none"><li>• MAT 100 - The Nature of Mathematics</li><li>• MAT 133 - Finite Mathematics</li><li>• MAT 135 - Statistics</li></ul>	3 Credit Hours		

COURSE NAME	CREDITS	TERM TAKEN	GRADE
<b>HEALTH / FITNESS / WELLNESS</b>  Choose one (1) Health/Fitness/Wellness General Education course from the approved list.	3 Credit Hours		
<b>ART</b>  Take the following Art course: <ul style="list-style-type: none"> <li>ART 100 - Two-Dimensional Design</li> </ul>	3 Credit Hours		
<b>EXPLORE</b>  Choose one (1) EXPLORE course from the following: <b>Note: Each explore course will meet a requirement only in the major(s) listed next to it.</b> <ul style="list-style-type: none"> <li>ART 209 - History of Western Art 1 (Photography, Studio Arts, Graphic and Web, Art History and Museum Studies)</li> <li>ART 106 - Digital Design (Game Development, Graphic Design, Media Production, Web and Interactive Design, Game Art and Design, Graphic and Web, Photography)</li> <li>ART 125 - Drawing 1 (Photography, Studio Arts, Graphic and Web, Art History and Museum Studies, Game Art and Design, Graphic Design)</li> </ul>	3 Credit Hours		

## TERMS 2-4

Below are the 45 credit hours of course requirements that should be met during Terms 2-4. Students must meet with an Academic Advisor before choosing any of these classes:

3 credits of English General Education Requirement Composition and Introduction to Literature 2 (if students have not taken ENG 121), 3 credits of Computer Technology/Computer Competency General Education Requirement, 6 credits of Social & Behavioral Science GER (two different disciplines), 6-7 credits of Biological & Physical Sciences GER (including one lab), 3 credits of Arts & Humanities GER (other than ART), 12 credits from a single discipline, and electives. (Students must take the amount of elective credits to achieve a minimum of 60 credits that are required for this degree.)